

From: "U.S. Soccer Communications" <communications@ussoccer.org>
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To: Ilheun@acm.org
Subject: RESOURCE CENTER - From the U.S. Soccer Referee Department (Aug. 7. 2003)
Reply-To: "U.S. Soccer Communications" <communications@ussoccer.org>

RESOURCE CENTER - August 7, 2003

As part of our continuing effort to service and educate our membership, each Thursday the U.S. Soccer Communications Center will send out an informative article from one of its departments. Once a week, you will receive an article/paper/essay in your inbox that will hopefully enhance your enjoyment and knowledge of the game of soccer - on and off the field.

This month, we will look at a new publication offered by the referee department. In an effort to promote better understanding of the "Laws of the Game," U.S. Soccer has produced an easy-to-follow book that will help you learn the Laws in a fun and enjoyable manner.

"Laws of the Game Made Easy" Provides a Simple, Light-Hearted Look at Soccer's Rules

U.S. Soccer has recently released "The Laws of the Game Made Easy", a simpler and lighter look at the rules of soccer geared toward the many who crowd local parks and soccer fields each weekend around the United States.

Written for players, referees, coaches, parents and fans alike, this 60-page reference makes the rules easy to understand – without compromising the integrity of the information it is providing. Dozens of full-color cartoon illustrations put often-complicated rules into a visual perspective to help the reader through 17 different laws. Five pages and nine illustrations are dedicated to penalty kicks alone, while another five pages and 15 illustrations shed light on the offside rule.

Page 47 (image attached), for example, is the first of three pages that explains throw-ins. With text and illustrations, it first defines a throw-in and then elaborates on where and how one is taken by a player.

"The Laws of the Game Made Easy" takes a fun, light-hearted approach in promoting an understanding of the official "Laws of the Game." Selections from the comic strip "Cleats," from artist Bill Hinds and the Universal Press Syndicate add life and humor to the booklet's pages.

The booklet does not replace the complete Laws of the Game, but works as the perfect starter book to educate young players and referees, as well as coaches or parents.

Developed as part of the National Instruction Program, the booklet is written by Dan Heldman, Illustrated by Colby Jones and produced by Dick Triche. Sandra Hunt, Jim Allen, Gil Weber, Josef Zeevi, Jim Finger, Julie Hosking, Kristine Lamm and others also contributed to making this project come to life.

"The Laws of the Game Made Easy" is available for purchase from U.S. Soccer for \$3.50 plus shipping and handling by calling 312-528-1214 or e-mailing cpiper@ussoccer.org. Discount prices are available when ordering larger quantities.

For more information on the U.S. Soccer Referee Programs, please contact Carol McGuire, U.S. Soccer's Referee Programs Manager at 312 528 1241 or cmcguire@ussoccer.org.

www.ussoccer.com

The Throw-In Law 15

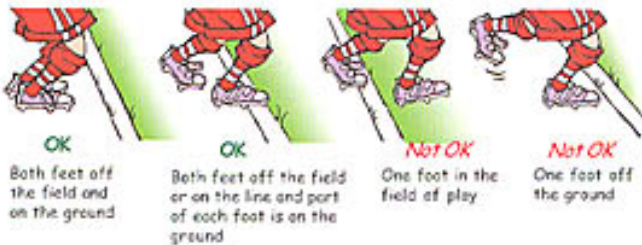


A throw-in is the way to restart play when the ball leaves the field by completely crossing over a touch line. The team which *did not touch the ball last* takes the throw-in.

A throw-in must be taken where the ball left the field (within a yard of this spot).



The thrower stands off the field but a part of either or both feet can be on the field if at least some part of each foot is on the touch line or off the field.



The ball is thrown over the head using both hands while the feet remain on the ground.



The ball is in play as soon as it is released from the thrower's hands and enters the field.

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